

AN OVERVIEW FOR CREATING AMBITIOUS APPLICATIONS

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# EMBERJS

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# HISTORY

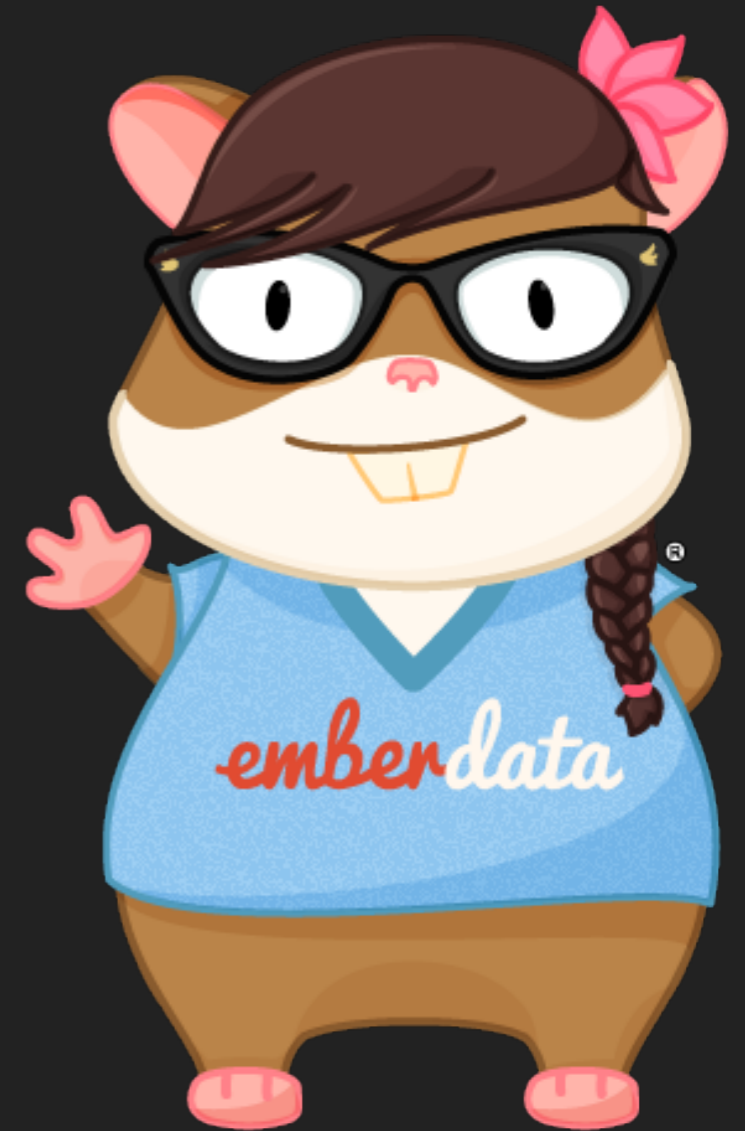
- ▶ Roots in Sproutcore a widget library used by apple to create MobileMe (c. 2008)
- ▶ Sproutcore 2.0 was an MVC framework that was open sourced and eventually became EmberJS (c. 2011)
- ▶ Ember 1.0 released 9/2013
- ▶ Ember 2.0 released 8/2015
- ▶ Current version is 2.15

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# PHILOSOPHY

- ▶ Open Source SDK For the Web
- ▶ Convention over Configuration
- ▶ Emphasis Developer Ergonomics
- ▶ Anyone can propose a feature for Ember via the RFC process.

# MAKE UP



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# FEATURES

- ▶ MVC Architecture
- ▶ CLI designed to improve developer efficiency
- ▶ Ember Data provides global store for persisting state and a client side ORM for querying your api
- ▶ Strong conventions minimize design decisions and focus on productivity
- ▶ Component driven design since Ember 2.0
- ▶ Deprecation workflow
- ▶ LTS releases starting with Ember 2.4
- ▶ Advanced features include lazy loading of code (engines) and server side rendering (ember fast boot)
- ▶ Tooling extends to the browser with Ember Inspector dev tool for Chrome and Firefox

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# EMBER CLI

- ▶ Provides and runs tooling
- ▶ Create a new application with `ember new <app-name>`
- ▶ local dev server with `ember serve` supports live reload and backend proxying
- ▶ code generation with `ember generate <blueprint>`
- ▶ test runner with `ember test` or going to <http://localhost/tests>
- ▶ dependency management with `npm` or `yarn` for addons with `ember install`
- ▶ Runs build and asset compilation with `ember build`
- ▶ Build process uses babel transpiler

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## EMBER OBJECT MODEL

- ▶ Most objects in an Ember app extend from `Ember.Object`.
- ▶ Aligns as much as possible with ES2015
- ▶ Property access occurs through the use of `get` and `set` methods instead of dot notation
- ▶ Supports computed properties and observers
- ▶ Computed Properties - function as property, pass in properties as dependent keys, updates when those properties change assuming you are running `get` on that property
- ▶ Observers - observe properties and run when they change

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## EMBER DATA

- ▶ Data persistence layer for Ember applications. Persists data using a store that is injected into the app as a service.
- ▶ Model attributes are defined in the models directory, allows for easy CRUD operations, supports relationships.
- ▶ Methods for finding collections or single records.
- ▶ Data fetching occurs through the adapter, default is JSONAPIAdapter supporting the JSONAPI spec, RESTAdapter is available.
- ▶ Custom adapters can be implemented to work with an API that is not RESTful



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# CORE CONCEPTS

- ▶ URL <http://localhost/feed>
- ▶ Router
- ▶ Route Handler
- ▶ Template
- ▶ Components

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# ROUTER

- ▶ Manages application state and URLs
- ▶ Maps URL to a route handler
- ▶ `Ember.Router.map( callback )` sets up the router
- ▶ Routes are added as `this.route` entries in `router.js`
- ▶ `this.route( 'feed' )`
- ▶ `this.route( 'post', { path: '/post/:id' } )`

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## ROUTE HANDLER

- ▶ Extends `Ember.Route`
- ▶ Contains lifecycle hooks that setup model
- ▶ Renders one or more templates
- ▶ Handle a redirect to another route
- ▶ Define and Handle route actions

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# CONTROLLERS

- ▶ Extends `Ember.Controller`
- ▶ Receives the model from the route
- ▶ Define actions and properties for use in route template
- ▶ Same name as route
- ▶ If a controller has not been generated for a given route Ember will create it at run time
- ▶ Slated for deprecation in favor of routable components

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# ROUTE LIFECYCLE HOOKS

- ▶ Model related hooks - route transition is paused if these hooks return a promise. Data is typically fetched using ember-data but not a requirement.
  - ▶ `beforeModel(transition)` - abort, retry a transition, fetch data needed before the model is needed.
  - ▶ `model(params, transition)` - fetch data needed by the route.
  - ▶ `afterModel(model, transition)` - after the model is resolved, perform logic that requires the route's model.
  - ▶ `modelFor(nameOfParent)` - return a parent or ancestor route's resolved model.
- ▶ `setupController(model, controller)` - setup the controller with the resolved model. Make additional ember-data calls.

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# TEMPLATES

- ▶ Each route has one or more associated Handlebars templates that are saved as .hbs files.
- ▶ Templates are rendered into the `{{outlet}}` tag of its parent.
- ▶ Templates are composable using components and template helpers.
- ▶ Also supports the use of partial templates using the `{{partial}}` helper, components are preferred.

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# TEMPLATE HELPERS

- ▶ Display properties `{{get}}` `{{concat}}`
- ▶ Flow control `{{if}}` `{{unless}}` `{{each}}` `{{each-in}}`
- ▶ Links `{{link-to}}`
- ▶ Actions `{{action}}`
- ▶ Input helpers `{{input}}` defaults to text, 'type' property can specify checkbox
- ▶ See `Ember.template.helpers`

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# COMPONENTS

- ▶ Building blocks of UI
- ▶ ember-cli blueprint generates a template, js source file and integration test
- ▶ Components can be inline or block style with use of `{{yield}}` helper
- ▶ Supports the use of the `{{action}}` helper in conjunction with the 'on' keyword to trigger touch, mouse, and keyboard events.
- ▶ Actions from controller must be passed in to interact with controller and route



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# COMPONENT LIFECYCLE HOOKS

## ▶ On component render

- ▶ `init, didReceiveAttrs, willRender, didInsertElement, didRender`

## ▶ On component re-render

- ▶ `didUpdateAttrs, didReceiveAttrs, willUpdate, willRender, didUpdate, didRender`

## ▶ On component destroy

- ▶ `willDestroyElement, willClearRender, didDestroyElement`

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# ACTIONS

- ▶ Routes, Controllers, and Components all have an actions hash
- ▶ Actions can be triggered via the `{{action}}` helper in a template
- ▶ Actions can be triggered in code using the method `sendAction('<actionName>', args)`
- ▶ `sendAction` allows actions to bubble up from controller to route
- ▶ Ember 1.13 introduced closure actions. This is the preferred method of passing in actions going forward.
- ▶ `{{some-component saveAction=(action 'someAction')}}`

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## MIXINS AND SERVICES

- ▶ `Ember.Mixin` class allows you to add properties to other objects that implement the mixin.
- ▶ Services are singletons that can be shared via dependency injection. Useful for sharing code and state such as user sessions.
- ▶ Inserted into components, controllers and routes using dependency injection.

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## ADDONS

- ▶ Ecosystem for bringing in reusable libraries to solve other problems.
  - ▶ Authentication, i18n, template helpers
  - ▶ 3rd party UI components, css frameworks, fonts
  - ▶ Build tools, SASS/LESS compilation, code linting

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## ADDON SAMPLING

- ▶ ember-i18n - <https://github.com/jamesarosen/ember-i18n>
- ▶ ember-cli-flash - <https://github.com/poteto/ember-cli-flash>
- ▶ ember-cp-validations - <http://offirgolan.github.io/ember-cp-validations/>
- ▶ ember-concurrency - <http://ember-concurrency.com>
- ▶ ember-cli-mirage - <http://www.ember-cli-mirage.com>

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# TESTING

- ▶ Ember uses qunit as its testing framework
- ▶ Tests can be run a few ways
  - ▶ `localhost:4200/tests`
  - ▶ `ember test` (runs once)
  - ▶ `ember test --server` (live reload in terminal)
- ▶ Command line tests can use PhantomJS or Headless Chrome
- ▶ Runs code against linting rules along with tests

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# TESTING

- ▶ 3 levels of tests
- ▶ Unit tests - test small portions of code in isolation
- ▶ Acceptance tests - automated browser testing
- ▶ Integration tests - test components in isolation, render components and drive user interaction

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# MORE ADDONS

- ▶ Ember Observer - <https://emberobserver.com>
- ▶ ember-simple-auth - torii
- ▶ ember-power-select
- ▶ ember-cli-bootstrap-4
- ▶ ember-font-awesome
- ▶ ember-truth-helpers
- ▶ ember-modal-dialog - ember-wormhole
- ▶ eslint-plugin-ember-suave
- ▶ ember-cli-deprecation-workflow
- ▶ ember-exam
- ▶ ember-web-app - ember-service-worker



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# LEARN MORE ABOUT EMBER

- ▶ Columbus Ember Meetup
- ▶ Ember Community Slack
- ▶ [Jen Weber - How to learn EmberJS in a hurry](#)
- ▶ [Ember Weekend Postcast](#)
- ▶ [Frontend Happy Hour - Ember Gin and Tomster](#)
- ▶ Books
  - ▶ <https://leanpub.com/ember-cli-101> (free - \$9.99)
  - ▶ <https://balinterdi.com/rock-and-roll-with-emberjs> (\$39 - \$89)
- ▶ Videos
  - ▶ <https://vimeo.com/globaleMBERmeetup> (free)
  - ▶ [Lauren Tan Ember Conf github repos](#)
  - ▶ <https://tomdale.net/talks/>
  - ▶ <http://yehudakatz.com/talks>

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# TRAINING AND CONSULTING

- ▶ Training
  - ▶ [Frontend Masters](#) (\$) - [Mike North](#)
  - ▶ <https://www.emberscreencasts.com> (free)
  - ▶ <https://www.emberschool.com> (\$)
  - ▶ <https://embermap.com> (\$) - consulting and mentoring
  - ▶ <https://www.201-created.com> (\$) - consulting and mentoring

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## EMBER TALKS I REALLY LIKE

- ▶ Toran Billups [EMBERCONF 2015 - TEST-DRIVEN DEVELOPMENT BY EXAMPLE](#)
- ▶ Miguel Camba [EMBERCONF 2017 - Higher Order Components](#)
- ▶ Edward Faulkner [Empowering the Next Million Creators](#)

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